

Public Safety Commission
August 18, 2016

The meeting was called to order by Chairman Vaslo at 4:30 p.m.

PRESENT: Commissioners Clancy, Mandernach and Solomon.

ALSO PRESENT: Police Chief Watters, Fire Chief Dyer, Mayor Karnes and Councilman Kelsey.

EXCUSED: Commissioner Zelenak.

RESOLUTION 2016-32

By Commissioner Solomon, supported by Commissioner Clancy.

RESOLVED, that the Public Safety Commission accepts the minutes for the regular meeting held July 21, 2016, as recorded.

Motion carried.

RESOLUTION 2016-33

By Commissioner Solomon, supported by Commissioner Mandernach.

RESOLVED, that the Public Safety Commission accepts the monthly report of the Police Department.

Motion carried.

RESOLUTION 2016-34

By Commissioner Solomon, supported by Commissioner Mandernach.

RESOLVED, that Patrol Officer Ronald Wise be awarded an "*Officer of the Month*" award for his dedication, attention to detail and the sacrifices he made to make the Lincoln Park Police Department's golf outing fundraiser a huge success.

Motion carried.

Chief Watters mentioned that the Lincoln Park Police Department along with the Lincoln Park Neighborhood Watch Program along with the generous support from the Chapatwala Family McDonald's will be sponsoring a community picnic, COPS CARE, for the residents of Lincoln Park on Sunday, August 21, 2016 from 12 p.m. until 4:00 p.m. at Youth Center Park.

RESOLUTION 2016-35

By Commissioner Solomon, supported by Commissioner Mandernach.

RESOLVED, that the Public Safety Commission accepts the monthly report of the Fire Department.

Motion carried.

A discussion took place regarding the fine job the Fire Department did in producing the PSA video on Heroin Awareness for the community.

Citizen comments were heard.

THE NEXT REGULAR MEETING OF THE PUBLIC SAFETY COMMISSION WILL BE HELD ON SEPTEMBER 15, 2016, AT 4:30 P.M. IN THE COUNCIL CHAMBERS OF CITY HALL.

There being no further business, Chairman Vaslo adjourned the meeting at 5:12 p.m.

Respectfully Submitted,

Brian P. Clancy
Secretary